

Book List – Joe Richards Sessions @ CanLead Forum 2010

All book available online at Adventureworks.org – tell them Joe Richards sent you.

Teamwork & Teampay

by Jim Cain & Barry Jolliff

Our bestseller! If you could only purchase one adventure book ... Teamwork and Teampay is thick with games, initiatives and instructions for building your own initiatives, resources and more.

This text contains a variety of challenge and adventure activities that bring a group together. Not just the familiar activities but some simple and excitingly new activities. Techniques for planning a challenge program are provided, as are instructions for creating some of the most basic and useful equipment for these challenge activities. There is also an extensive list of referen and resources that the authors have found useful. Finally, and possibly most importantly, throughout this book you will find hints, insights, tricks, and rare pieces of the authors' philosophy that they feel are necessary to turn a typical challenge and adventure program into an outstanding challenge and adventure program.

Playing with a full deck

By Michelle Cummings

Sometimes the simplest prop can be the best item in your bag of tricks. This book is packed with the best experiential activities out there using a simple deck of playing cards. Activities range in style from diversity, ice breakers, problem solving, communication, debriefing and social norms.

Affordable Portables

by Chris Cavert

A great tool for anyone who is in the field or has an interest in adventure based education and counseling. Filled with over 50 initiative games, 12 problem solving elements and variations, giving you over 100 activities to utilize. Problem Solving Initiatives and elements have been proven to help groups discover the skills involved in Leadership, Followership, Problem Solving, Communication, Teamwork, Relationships and more. Needs lists and building plans are included to help you create your own portable experiential challenge program.

Open to Outcome

A practical guide for facilitating and teaching experiential education

By Mari Ruddy & Micah Jacobson

Open to Outcome offers facilitators highly effective, field tested tools for creating powerful group dialogue, engaging groups where they are, and providing powerful learning experiences. The 5 Questions Model takes the essential elements of classic learning cycle debriefing and presents them in a way that can be quickly understood, used and taught to a wide variety of skill levels.

The Book on Raccoon Circles: Revised and Expanded

by Jim Cain & Tom Smith

Over 250 pages of games, initiatives, trust exercises and facilitation tips for using the simplest resource - a 15' loop of tubular webbing. Tom Smith, the innovator of Raccoon Circles, and Jim Cain provide over 200 team challenges, games, activities, stories, community building ideas and reviewing techniques that are sure to be the hit of your next program.

A Teachable Moment- A facilitators guide to activities for processing, debriefing, reviewing & reflection

By Jim Cain, Michelle Cummings & Jennifer Stanchfield

In order to truly learn from an experience, there must be time for reflection. This process can be very beneficial, but at times, challenging to present to groups. This book provides more than one hundred discussion and reviewing techniques for engaging participants in meaningful processing, debriefing, reviewing and reflection techniques that will bring out the full value of adventure-based, active learning and teambuilding activities.